

# GRASP™

*Discover problems, areas for enhancement and “What If” future states using FRAUD*

## **Feelings**

*What makes you angry, sad, afraid or happy?*

## **Routines**

*Repetitive, regular actions. (What makes you bored or irritated?)*

## **Attack**

*Put on a saboteur's or nasty boss' hat and impose imaginary challenging scenarios. (Adopt either a cheeky or vengeful mindset.)*

## **Unusual**

*Things that are out of place or deviate from the norm, (What makes you puzzled or amazed?)*

## **Dreams**

*People's hopes and aspirations, (What makes you feel hopeful or excited?)*